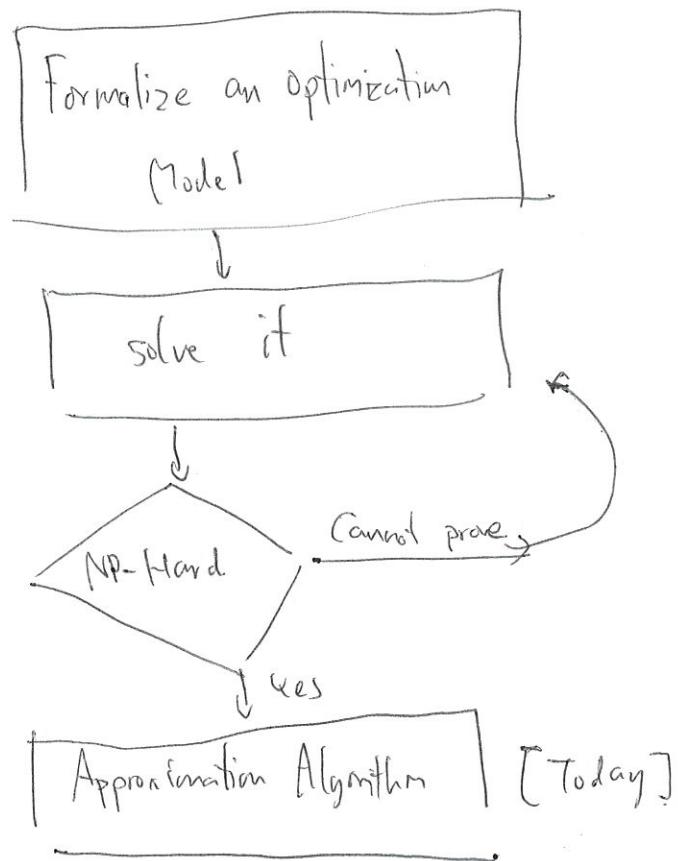


Approximation and Online Algorithms
with Applications

3.

Recap



Knapsack Problem (Simplified Problem)

- o We are in All-you-can-eat Strawberry Farm.
- o We can eat a limited amount of the strawberries, but we want to have it as much as possible.

Optimization Model

Input: #strawberries n ,

Maximum Amount of strawberry we can take W .

$w_1, \dots, w_n \in \mathbb{R}_{\geq 0}$ where w_p is weight of strawberry p .
 $w_1 \leq w_2 \leq \dots \leq w_n$. $w_p \leq W$

Output: $S \subseteq \{1, \dots, n\}$ set of strawberries we will take.
no larger.

Constraint: $\sum_{i \in S} w_i \leq W$ summation of all weights in S . is ~~somewhat~~ than W .

Objective Function: Maximize $\sum_{i \in S} w_i$

Example

$$n=5, \bar{W}=10.$$

$$w_1=2, w_2=5, w_3=5, w_4=6, w_5=9.$$

optimal solution : $S = \{2, 3\} \rightarrow S^*$

Optimal Value : $w_2 + w_3 = 10 \rightarrow \text{OPT.}$

This problem is NP-Hard problem!

Algorithm

- 1: $S \leftarrow \emptyset$
- 2: for $j = 1$ to n :
- 3: if $\sum_{i \in S} w_i^j + w_j^j \leq \bar{W}$:
- 4: $S \leftarrow S \cup \{j\}$.
- 5: else :
- 6: if $w_j^j \geq \sum_{i \in S} w_i^j$:
- 7: $S \leftarrow \{j\}$.
- 8: break:

Example

Step 1

$$S = \emptyset, \sum_{i \in S} w_i^j = 0, j = 1$$

$$\sum_{i \in S} w_i^j + w_j^j = 0 + 2 = 2 \leq \bar{W} \quad (10)$$

$$S \leftarrow \emptyset \cup \{1\} = \{1\}.$$

Step 2 $S = \{1\}$, $\sum_{i \in S} w_i = 2$, $j = 2$

$$\sum_{i \in S} w_i + w_j = 2 + 5 = 7 \leq W \quad (10)$$

$$S = \{1\} \cup \{2\} = \{1, 2\}.$$

Step 3 $S = \{1, 2\}$, $\sum_{i \in S} w_i = 7$, $j = 3$.

$$\sum_{i \in S} w_i + w_3 = 7 + 5 = 12 > W.$$

Because $\sum_{i \in S} w_i > w_3$, we don't update S at Line 7.

Optimal Solution: $S^* = \{2, 3\}$

Our solution: $S = \{1, 2\}$

Optimal Value: $OPT := w_2 + w_3 = 10$.

Our objective value:

$$SOL := w_1 + w_2 = 2 + 5 = 7.$$

Theorem: For any input, $SOL \geq \left(\frac{1}{2}\right) OPT$ Approximation ratio.

Thus, our algorithm is an $\frac{1}{2}$ -approximation algorithm.

Proof:

Case 1: $\sum_{i \in S} w_i \leq W$: Then, $SOL = W = OPT$
 $SOL \geq \frac{1}{2} \cdot OPT$.

Case 2: $\sum_{i \in S} w_i + w_j > W \rightarrow \sum_{i \in S} w_i \text{ or } w_j \geq \frac{W}{2}$
 $\max \left\{ \sum_{i \in S} w_i, w_j \right\} \geq \frac{W}{2}$

By Lines 6-7, we select $S \subseteq \{j\}$ when $w_j \geq \sum_{i \in S} w_i$.

When the algorithm terminates, $\sum_{i \in S} w_i = \max \left\{ \sum_{i \in S} w_i, w_j \right\} \geq \frac{W}{2} \geq \frac{OPT}{2}$

$$SOL = \max \left\{ \sum_{i \in S} w_i, w_j \right\} \geq \frac{W}{2} \geq \frac{OPT}{2}$$

$w \geq OPT$

$$\therefore SOL \geq \frac{OPT}{2} \quad \square$$

Knapsack Problem (General Version)

- Each strawberry tastes differently, and our happiness from each strawberry does not depend on weight.
- We want to maximize our happiness.

Optimization Model. (P.I)

Input: # strawberries n ,

$w_1, \dots, w_n \in \mathbb{R}_{>0}$: w_i weight of strawberry i .

$h_1, \dots, h_n \in \mathbb{R}_{>0}$: h_i happiness from strawberry i .

Assumption: $\frac{w_1}{h_1} \leq \frac{w_2}{h_2} \leq \dots \leq \frac{w_n}{h_n}$.

$\rightarrow \frac{h_1}{w_1} \geq \frac{h_2}{w_2} \geq \dots \geq \frac{h_n}{w_n}$

↑ happiness we have for
1 unit of weight.

W : maximum weight.

Output: $S \subseteq \{1, \dots, n\}$: selected strawberries.

Constraint: $\forall i \in S \quad \sum_{i \in S} w_i \leq W$. Objective Function: Maximize $\sum_{i \in S} h_i$

More general problem 2 (R)

Input: Some

Output: $x_1, \dots, x_n \in [0,1]$: portion of strawberry i we will take.

Constraint: $w_1 x_1 + w_2 x_2 + \dots + w_n x_n = \sum_{i=1}^n w_i x_i \leq W$

Objective function: Maximize $h_1 x_1 + h_2 x_2 + \dots + h_n x_n = \sum_{i=1}^n h_i x_i$.

Optimal algorithm for R

$$OPT_I \leq OPT_R$$

1: $x_j \leftarrow 0$ for all j , $w \leftarrow 0$

2: for $j = 1$ to n :

if $w + w_j \leq W$:

3:

$x_j \leftarrow 1$

4: $w \leftarrow w + w_j$

5: else

$x_j \leftarrow \frac{w_j}{W} \frac{W - w}{w_j}$

$$OPT_I \leq OPT_R \leq h_1 + \dots + h_j$$

$$\rightarrow \cancel{OPT_I \leq W_1 + \dots + W_j}$$

6:

break.

Approximation Algorithm for I

1: $S \leftarrow \emptyset$, $w \leftarrow 0$

2: for $j = 1$ to n :

3: if $w + w_j \leq W$:

4: $S \leftarrow S \cup \{j\}$

5: $w \leftarrow w + w_j$

6: else

7: if ~~w < w_j~~ $w < w_j$:

8: $S \leftarrow \{j\}$) $SOL = h_j$

9: break

$$SOL = h_1 + \dots + h_{j-1}$$

$$SOL = \max \{h_1 + \dots + h_{j-1}, h_j\}$$

$$OPT_I \leq \underline{h_1 + \dots + h_{j-1} + h_j}$$

We know that $h_1 + \dots + h_{j-1}$ or $h_j \geq OPT_I/2$

$$SOL = \max\{h_1 + \dots + h_{j-1}, h_j\} \geq OPT_I/2$$

$$SOL \geq OPT_I/2$$

Theorem: the algorithm is an $1/2$ -approximation algorithm for the knapsack problem.

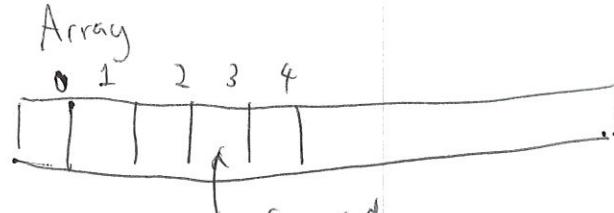
Bloom Filters [Zhong, Lu, Shan, Seffers, PODC '08] → Principles of Distributed Computing.

Data structure for set $\{s_1, \dots, s_n\} = S$

- Classical Data Structures.

- Take a lot of times for checking membership $s \in S$

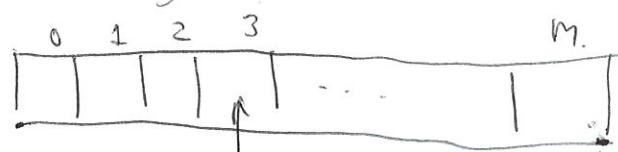
- Bit Array
 - if $s \notin S$
 - 1 if $s \in S$



- 0 if $s \notin S$
- 1 if $s \in S$

- Fast search
- Large memory when $s_i \in [0, 100,000,000]$.

- Hash Array. $H: S \rightarrow \mathbb{Z}_{\geq 0}[1, m]$



- 1 if there is s_i such that $H(s_i) = 3$.
- 0 if otherwise.

array at
Yes, if $H(s) = 1$.
No, otherwise.

Membership check $s \in S?$

$s \in S \rightarrow$ array of position $H(s) = 1 \rightarrow$ Always Yes.

$s \notin S \rightarrow$ array of position $H(s)$ might be $\perp \rightarrow$ May be yes

if there is $s' \in S$ such that (false positive)
 $H(s') = H(s)$

Assume that for each s' , $\Pr\{H(s') = \text{true}\} = \frac{1}{m}$.

$$\Pr\{H(s') = H(s)\} = \frac{1}{m}.$$

Then, probability that each s' has $H(s') \neq H(s)$ is $1 - \frac{1}{m}$.

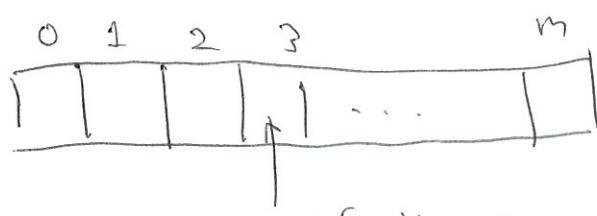
probability that ~~all~~ $\cancel{\text{no}}$ s' has $H(s') \neq H(s)$ is $(1 - \frac{1}{m})^n$.

probability that there is s' has $H(s') = H(s)$ is $1 - (1 - \frac{1}{m})^n$.

• Bloom Filter $H_1 : S \rightarrow [1, m]$, $H_2 : S \rightarrow [1, m]$,

... $H_k : S \rightarrow [1, m]$

(each hash give different value for each s_p)



1 if there is s_i and j such that
 $H_j(s_i) = 3,$

0 otherwise.

$s \in S?$ \rightarrow Yes if array at $H_j(s) = 1$ for all j .
 \rightarrow No, otherwise.

$s \in S \rightarrow$ array of positions $H_j(s) = 1$ for all $j \in J \rightarrow$ Always yes.

$s \notin S \rightarrow$ For all $j \in J$, there is s' and j' such that $H_{j'}(s') = H_j(s)$ \rightarrow May be yes.

- Larger k

- Can check more cells \rightarrow small false positive chance.

- Larger $\neq 1 \rightarrow$ larger chance for false positive

Optimal k ?

Probability that each j' and s' has $H_{j'}(s') \neq H_j(s)$ is $1 - \frac{1}{m}$

all j' and s' has $H_{j'}(s') \neq H_j(s)$ is $(1 - \frac{1}{m})^{kn}$.
no j' and s' has $H_{j'}(s') = H_j(s)$

some j' and s' has $H_{j'}(s') = H_j(s)$ is $(1 - (1 - \frac{1}{m})^{kn})^k$.

For all $j \in J$,

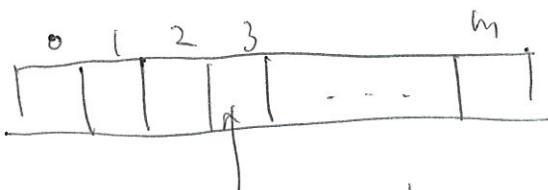
$$\left(1 - \left(1 - \frac{1}{m}\right)^{kn}\right)^k$$

$\left(1 - \left(1 - \frac{1}{m}\right)^{kn}\right)^k$ is minimized when $k = \frac{m}{n} \ln 2$.

Optimization Model

- Each s has different probability to be in S .
- Can we use that information to further reduce the false positive?
- Can we have different k for each s ?

$S \subseteq \{s_1, \dots, s_n\}$ s_i will assign 1 to k_i cells of the array.



Pr that s_1 will not assign 4 is $(1 - \frac{1}{m})^{k_1}$

→ s_2 will not assign 2 is $(1 - \frac{1}{m})^{k_2}$

⋮
→ s_n is $(1 - \frac{1}{m})^{k_n}$

Pr that no element assign 1 is $(1 - \frac{1}{m})^{\sum_{i \in S} k_i}$ [Pr that the cell is 0]

Fact: False positive is minimized when

$$\left[\left(1 - \frac{1}{m}\right)^{\sum_{i \in S} k_i} = \frac{1}{2} \right] \rightarrow \ln\left(\left(1 - \frac{1}{m}\right)^{\sum_{i \in S} k_i}\right) = \ln\frac{1}{2}$$

$$\sum_{i \in S} k_i \ln\left(1 - \frac{1}{m}\right) = \frac{1}{2} \ln\left(\frac{1}{2}\right)$$

$$\sum_{i \in S} k_i \ln\left(\frac{1}{m}\right) = -\ln 2$$

$$\sum_{i \in S} k_i \left(\frac{1}{m}\right) = -\ln 2$$

$$\sum_{i \in S} k_i = m \cdot \ln 2$$

constraint?

~~$$\sum_{i=1}^n p_i k_i = m \cdot \ln 2$$~~

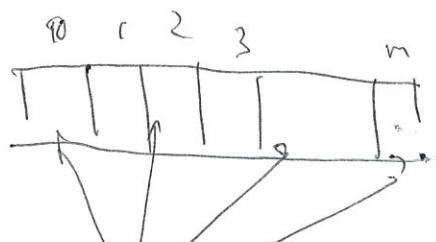
Choices with prop. P_i

k_i will be counted in $\sum_{i \in S} k_i$ with prop P_i

$\rightarrow 0$ with prop. $1 - P_i$
 $\rightarrow k_i$ with prop. P_i
 \downarrow
 expected value $k_i P_i$

Expected sum value $k_1 p_1 + k_2 p_2 + k_3 p_3 + \dots + k_n p_n$
 $= \sum_{i=1}^n p_i k_i$.

$$\boxed{\sum_{i \in S} p_i k_i = m \cdot \ln 2.} \quad \text{constraint.}$$



$S_i \leftarrow$ check k_i cells. Prop. of false positive from S_i is $\left(\frac{1}{2}\right)^{k_i}$

\rightarrow Minimize $\sum_{i=1}^n \left(\frac{1}{2}\right)^{k_i}$.

Input:

$$k_i = 0 \rightarrow 1$$

$$\begin{aligned} &\text{Minimize } \sum_{i=1}^n \left(\frac{1}{2}\right)^{k_i} \\ &\text{Maximize } \sum_{i=1}^n \left(1 - \left(\frac{1}{2}\right)^{k_i}\right). \end{aligned}$$

$$k_i = 0 \rightarrow 1 - \left(\frac{1}{2}\right)^0 = 0$$

$$k_i = 1 \rightarrow 1 - \left(\frac{1}{2}\right)^1 = \frac{1}{2} \quad \frac{1}{2} - k_i^{(1)}$$

$$k_i = 2 \rightarrow 1 - \left(\frac{1}{2}\right)^2 = \frac{3}{4} \quad \frac{1}{4} - k_i^{(2)}$$

$$k_i = 3 \rightarrow 1 - \left(\frac{1}{2}\right)^3 = \frac{7}{8} \quad \frac{1}{8} - k_i^{(3)}$$

$\{0, 1\}$.

$$1 - \left(\frac{1}{2}\right)^{k_i} \rightarrow \frac{1}{2} k_i^{(1)} + \frac{1}{4} k_i^{(2)} + \frac{1}{8} k_i^{(3)}$$

Input: # possible elements n .

p_1, \dots, p_n where p_i is probability that i is selected.

Output: $Q \subseteq \left\{ \begin{array}{c} k_1^{(1)}, \dots, k_n^{(1)} \\ k_1^{(2)}, \dots, k_n^{(2)} \\ k_1^{(3)}, \dots, k_n^{(3)} \end{array} \right\}$

$$w_i^{(1)} = w_i^{(2)} = w_i^{(3)} = p_i$$

$$W = m \ln 2$$

$$\begin{aligned} h_i^{(1)} &= \frac{1}{2} & h_i^{(2)} &= \frac{1}{4} \\ h_i^{(3)} &= \frac{1}{8} \end{aligned}$$

Constraint

$$\sum_{k_i^{(j)} \in Q} p_i = m \cdot \ln 2 \Rightarrow \sum_{k_i^{(j)} \in Q} w_i^{(j)} \leq W$$

Objective

function

Maximize

$$\sum_{k_i^{(1)} \in Q} \frac{1}{2} + \sum_{k_i^{(2)} \in Q} \frac{1}{4} + \sum_{k_i^{(3)} \in Q} \frac{1}{8}$$

$$= \sum_{k_i^{(1)} \in Q} h_i^{(1)} + \sum_{k_i^{(2)} \in Q} h_i^{(2)} + \sum_{k_i^{(3)} \in Q} h_i^{(3)}$$

$$= \sum_{k_i^{(j)} \in Q} h_i^{(j)}$$

We have knapsack problem!

and we can use $\frac{1}{2}$ -approximation algorithm here.